Home_Learning_Tuesday_12th_January_2021

PHONICS

Objectives:

- To say the sound
- To recognise the sound
- To write the sound
- Challenge: to write the sound in a word

Activities:

- Revise phase 2 sounds (VIDEO)
- Revise the sound 'v' learnt yesterday: read these words: van, vac, vet
- To learn the sound 'j'. Watch the Jolly Phonics video
- Write the following words for your child to read: jab, Jack, jet
- Ask your child to write the following words: just, Jess, Jon
- Write the following question for your child to read and answer yes or no: Can a jet jump on a bed?
- Be a Phonics Detective: Can you find something in your house that begins with the sound 'j'?

MATHS

Objectives:

- To recognise numbers 0-11
- To count to 11

Activities:

- Write numbers 1-11 on pieces of paper, cut them up and put them in a bag/box so the numbers cannot be seen.
- Repeat for a set of tasks (see resources or make up your own). Put them in a second bag/box.
- Pull out a card from each bag and read it aloud. (Your child could pull out a number and read it aloud). For example, if they pull out a 5-your child could take 5 giant strides, tiptoes, jumps, run to the hoop and back, find 5 pebbles and bring them back etc.

DRAWING CLUB - ENGLISH

• Objectives:

- Use some of their print and letter knowledge in their early writing.
- Draw with increasing complexity and detail, such as representing a face with a circle and including details.

Activities:

Thinking about our story from Monday, wonder what the **setting** of the story is like. Simply draw it, drawing attention to the details. As yesterday, talk about what you are drawing, adding vocabulary as you do so. E.g. Long, brown sticks, small square window. You could choose 1 from: mummy's house, the house of straw, the house of sticks, the house of bricks.

Your child will first need to draw a setting, then ask your child to add labels as appropriate using letters and sometimes symbols- **See 'drawing club examples' in resources.**

(Resources: Please see the Drawing club' resources file for an example.)

- When you have first modelled drawing a character from the story, ask your child to draw their own character, this could be the same or different to the one you have modelled.
- Ask them to first label the character. If they are able to, they could also have a go at writing a short sentence to go with their picture. E.g. The pig is big. There is a picture frame outline saved in resources if you wish to use this.

*At this stage of the children's learning we would like the children to write some clearly identifiable letters to communicate meaning, representing some sounds correctly and in sequence. Please let them use the sound mat (Resources) to support letter formation and accept phonetic spellings from your child, e.g. 'lic or lik for like). *

<u>RE</u>

Objectives:

- To retell a story from the Old Testament

Activities:

- Watch the video clip of this story from the Old Testament. Moses in the Bulrushes: https://www.youtube.com/watch?v=WToe5mmCqmE
- Using *Lego* or other building materials construct your favourite scene from the story.
- Take a photo of your finished scene.
- Explain to an adult or older sibling what is happening in the scene, who the various characters are and what they might be saying or thinking.
- Alternatively, draw the scene and add speech/thought bubbles.